

OAK GROVE LITTLE LEAGUE

Little League and Senior League

By-Laws

Revised November, 2006

Prior revisions:

March, 1992

September, 1994

June, 1999

APPROVAL CERTIFICATION

The Oak Grove By-Laws have been reviewed and approved by the Board of Directors, by a majority vote and are effective as of November 1, 2006. Any changes to these By-Laws will be made in accordance to the League Constitution and are subject to Little League Baseball, Inc. review and approval.

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|-------------------------|--------------|
| Secretary | _____ |
| | Debbie Main |
| LL Vice President | _____ |
| | Scott Novak |
| Sr. Div. Vice President | _____ |
| | Vince Davis |
| President | _____ |
| | Keith Bowles |

1. Any individual that wants to be elected to the Board of Directors is required to be in attendance at the Annual General Elections Meeting in June. The Elections Committee may waive a candidate's attendance at the Annual Elections meeting providing the candidate provides a reasonable cause for absence submitted in writing to the election Committee five days before the election.
2. All Board members, team managers, coaches, team parents, umpires, team helpers, and all other league members, who may have the opportunity to supervise or discipline league players, must submit each year to the Volunteer Screening Program. Applicants must meet the requirements as outlined in the written Volunteer Screening Program.
3. **MANAGER AND COACH REQUIREMENTS:**
 - A. Little League season runs from September 1 – August 31. All manager and coach applicants must be willing and available to help through out the entire season. All new and returning Little League and Senior League manager, coach, and umpire applicants must apply each year. The Board will appoint a Manager/ Coach Selection Committee to recommend acceptable candidates to the President for each division's expected teams. The committee may interview applicants as it sees fit, including returnees to the same division if dictated by past performance or other concerns. Past experience managing and coaching does not guarantee selection.
 - B. The President will nominate all managers at General or Special Board Meetings, for approval by a simple majority vote of board members in attendance with the required quorum present.
 - C. Candidates for manager positions who may also hold an elected or appointed Board position, will be considered applicants (subject to League Constitution restrictions), and only after Board discussions and voting concerning them, will they resume their active role at the Board Meeting.
 - D. Applicants for Little League or Senior League Major Division teams may apply for a specific team in the division. Returning Managers may request their team again, and should be given consideration by the Board. All other team assignments will be made at each Division Draft Meeting by random selection method.
 - E. Managers at the Little League level will be allowed only two- (2) Coaches of Record, but have no limit on coach "helpers." Senior League managers may have two- (2) Coaches of Record (per current Official Rule Books).
 - 1) A "Code of Ethics and Responsibilities" form must be read and signed by all managers, coaches and parents in each division. It must be collected by the Division Director, verified by the respective league Vice President, and given to the League President for final storage.
 - F. The Board reserves final approval for all official coaches but shall not withhold approval without due cause and proper communication through the Division Director to the candidate.
 - G. Notification of the board actions on nominated coaches will be communicated to the managers within 1 week of the decision.
 - G. All League managers will obtain uniforms and equipment from the Purchasing Agent/Equipment Manager. Managers will hand out uniforms and be responsible for equipment during the season. At the end of the season, managers will collect all uniforms in **CLEAN** condition and return them along with all equipment to the Division Director with completed inventory forms.
 - H. The Purchasing Agent/Equipment Director will establish for the division directors a schedule for uniforms and equipment to be returned. Teams playing in T.O.C. tournaments will follow these guidelines at the end of T.O.C. tournaments. All managers are responsible for league property.

- I. A player may not be benched or otherwise disciplined without approval from the respective division Player Agent. (Exception: If, during a game the manager feels the need to discipline a player, and the player agent is not present, the manager may take disciplinary action with the approval of the opposing manager and the chief umpire. Said disciplinary action shall be noted in the official scorebook and reported to the player agent within 24 hours). Only the Manager is permitted to initiate disciplinary action of a player. The Manager shall provide a written statement to support his or her actions to the Player Agent before initiating a disciplinary action. Should an action by a player violate a safety rule or involve a verbal or physical altercation, a Manager may suspend a player immediately. The Manager shall report to the Player Agent the incident and any additional disciplinary action planned. The Player Agent shall report all disciplinary actions to the Board of Directors. Failure to follow this procedure will require the Manager to address the Board with possible disciplinary and/or corrective action imposed upon the Manager.
 - Managers found abusive in disciplining players to avoid playing them will be disciplined by the Board. Said discipline may include suspension for one or more games, or complete removal from the position, as to be determined by the board of directors of the league.

4. **MISCELLANEOUS DIVISION AND TRYOUT REGULATIONS:**

- A. Twelve (12) and eleven (11) year-old players shall not play in a Division lower than Minors (AAA) unless the Player Agent, Major Division Director and Minor (AAA) Division Director determine that the player may be injured playing at or above the Minor (AAA) level. Approval of the Board of Directors shall be required to permit a deviation of this rule.
- B. Ten (10) year-olds players shall not play lower than AA Division unless the Player Agent and AA Division Director determine that the player may be injured playing at the AA level. Approval of the Board of Directors shall be required to permit a deviation of this rule.
- C. To avoid possible conflict of interest situations, the Board shall encourage that a Division Director not manage a team within the same division.
- D. Players not attending tryouts for Senior League or Little League are not eligible for draft to any division level per Little League Baseball regulation IV (f). These players if permitted by the Board of Directors may be placed on a Junior or LL AAA team at draft night. Post-draft sign-ups will be wait listed for placement to a team on a space availability basis. Once assigned to a team however, such players are eligible to play at any level called up to after playing a minimum of four league games in the Junior or AAA Division. Exceptions by Board approval only.
- E. Tryouts are held on two or three weekends in January and/or February and all players except T-Ball or "A" division ages (5, 6 & 7 years) must attend at least one session to be eligible per requirements stipulated in 4(D). All candidate players should be highly encouraged to make each tryout for the best evaluation of their skills and proper division placement at each draft.
 - The Little League and Senior League Player Agents must make every effort possible to carefully note all details of each tryout participant's organized baseball experience on the final sign-up/rating sheets for each age group. This may include obtaining data from prior years' League yearbooks if not obtained on original sign-up sheets.
- F. All Major and Minor Division Managers shall declare their Parent-Manager options to the Player Agent three days prior to **tryouts**.
- G. Player Agent shall note player sibling requests at the time of sign ups. Said requests shall be noted for managers at the tryouts, and again at the time of the draft. Requests for sibling

assignments will be considered while assembling teams, but no guarantee shall be made that the requests will be honored

- H. The Senior League Vice President shall recommend a season schedule and submit to the Board of Directors for approval. Inter League games shall count in the overall standings of Sr. Major and Junior division teams.
- I. The respective Little League Vice President will review all game schedules and present them to the Board for final approval. Inter League games shall count in the overall standings of LL Major Division teams. For the major division and above, consideration of possible playoff possibilities in the event of ties shall be included in all schedule reviews prior to approval.

5. **DRAFTING PROCEDURE AND REGULATIONS**

- A. The Little League Major, Junior and Senior team draft positions shall be determined according to the Little League Operating Manual. Each division may be approved to use a different plan than that used by another division. The drafting procedure to be followed for divisions little league majors shall be as follows, unless redefined by the board or in violation of the Operating Manual.

The last place team of the preceding season gets the first choice in every round of the draft, the next to last place team gets the second selection in every round and the remaining teams select in the reverse order of standing. Standings are determined in the following sequence: the champion of the regular season (the winner of the end of season playoff, or the winner of both halves of the season) receives the last pick in each round regardless of total win-loss record of previous season; any winner of a half who does not win the championship shall have the second to last pick in each round regardless of total win-loss record of previous season; All other standings thereafter shall be based on winning percentage for the preceding season. Only games played shall be counted in the winning percentage (forfeited games shall be included in the number of losses – any game not made up shall not be counted). In the event of a tie between two teams, the tie-breaker formula defined these by-laws shall be utilized to determine the final standings for each team. (Exception – there will be no single game playoff to establish order of draft. In the event that the tie-breaker formulas spelled out do not define a clear order for the draft, then the final decision will be made by the player agent and vice president via a coin toss on the night of the draft. [E1])

- B. Overdrafts are not permitted in any division.
- C. Any player drafted to a team in a higher division must play on that team. The only exceptions apply to 9 or 10-year-old players drafted to Little League Majors, if the parent(s) or guardian(s) strongly and reasonably object. The Little League Player Agent shall attempt to note any known objections on the tryout sheets or final eligibility sheets prior to or at the Major Division Draft.
- D. All Little League Major teams shall be limited to a twelve (12) player roster. All Senior League Major teams size shall be between twelve (12) and fifteen (15) players, to be determined by the Board as needed to balance Senior Major and Junior Division rosters.
- E. The only Draft Options allowed are those noted in the current Little League Operating Manual (Brothers/Sisters, Siblings: Brothers/Sisters and Sons/Daughters of Managers). Under **NO** circumstances will any team "freeze" players to obtain coaches or other "helpers".
- F. All Little League Major teams will carry a minimum of four (4) players league age 12, but the Board may impose a higher or lower minimum in certain years if the total number at tryouts warrant such action.

- G. Senior League Major teams will generally not be required to carry or maintain a minimum number of 16 year olds, but the Board may impose a minimum in certain years if the total number at tryouts warrants such action.

6. **PLAYER TRADING AND REPLACEMENT REGULATIONS**

- A. All trades will be made through and by the Player Agent as outlined in the current Little League Operating Manual and are subject to Board approval.
- B. The manager of the team losing a player shall promptly advise and work with the Player Agent as per Operating Manual guidelines. All players on Major and Minor Division rosters must be promptly replaced. Also, any Major Division player lost prior to the Minor Division Draft must be replaced before that draft, which should not be postponed without Board approval.
- C. A manager cannot delay or in any way put off choosing a replacement once the Player Agent has produced the available player list. The Player Agent will choose a replacement if the manager has not within seven days after the Board of Directors releases a player from a Team.
- D. Any request by a manager to call up a player during the season from a lower Division must be done solely in concert with the Player Agent. **AT NO TIME** will the manager or coach bypass the Player Agent and make direct or indirect contact with the player(s) or their parents. A manager may, with Player Agent's approval, contact lower division managers for information on players declared available by the Player Agent.
- E. Only the Player Agent shall inform the player(s) that is being requested to play on a higher division team.
- 1) Once the decision is made by the Player Agent that a player is eligible in all respects to be called up, the decision is final and the player will then comply or be transferred to another team in that division if approved by the Board of Directors.
- 2) The Board of Directors shall only permit a player refusing to move up to a higher division team to remain when circumstances are such the move would be detrimental to the player and the League program.

7. **GAME LENGTH RESTRICTIONS:** (time begins at official start of game called by umpire or first pitch delivered)

- A. T-Ball: No new inning shall begin after one hour and fifteen minutes.
- B. AA & AAA: No **new** inning shall begin after 2 hours.
- C. Junior Division: Time limits, if any, shall be in accordance with the District Policy in force at the time, as approved by the District prior to each season.
- D. Little League Major and Senior League Major game shall not be subject to time restrictions. Exceptions: games may only be called due to darkness or weather as deemed by the Home Plate Umpire.
- E. To reduce the number of minor games that may need to be rescheduled, the number of innings played constituting a regulation game may be reduced one (1) inning prior to Daylight Savings Time in April. After Day Light Savings begins, the Little League Rule on regulation games shall be used.

- F. All games required to be re-scheduled due to: rain-out, a team not be able to field 9 players, unplayable field conditions, or lack of umpires, **SHALL** be played on the next available day, following the regular scheduled game. (Exception: Inter-league games shall be re-scheduled in accordance with inter-league rules in effect at the time. Said rules will be adopted by the Board prior to each season). The Board will discipline managers failing to comply. Teams required to make up games shall notify their respective Vice President and obtain approval for the make up game day. The Vice President shall schedule the game at the earliest date a playing field is available. Teams not complying with the make up schedule are subject to forfeiture of both inter league and intra league games.

8. **PLAYING TIME**

- A. Little League Minor Divisions: When there are time limits (darkness or rain) imposed for a game, each player must play a minimum of 50% of the clock time allotted for the game or three offensive innings. If 50% playing time is not accomplished, players affected will start the next game. The playing time shall be accomplished using the "2-4-2" procedure as follows: At the completion of the second inning, the number of substitute player(s) available shall replace starters. The substitute player(s) shall remain in as defensive players through the remainder of the game. At the completion of the fourth inning, the remaining original starting players shall be substituted by the starting player(s) removed from the game at the completion of the second inning. At all times the team shall bat through the roster.
- B. Little League Majors: Each player must play a minimum of 50 % of the regularly scheduled six innings per game. The play requirement shall be considered fulfilled if the visiting team player(s) fail to meet the scheduled innings due to home team's lead after 5 ½ innings. In the event a player(s) does not play the required 50 % due to the game ending at the completion of 5 ½ inning, that player(s) shall start the following game and play three full consecutive innings. When there are time limits (darkness or rain) imposed for a game, each player must play a minimum of 50% of the time allotted for the game. If 50% playing time is not accomplished, players affected will start the next game and play three consecutive full innings. Any player failing to obtain an at-bat due to shortened games of any kind shall start the next game and play nine consecutive defensive outs. If a Manager fails to provide for the proper playing time he or she will be subject to disciplinary action by the Board of Directors.
- C. Senior and Junior Divisions: Minimum playing time will be 3 full innings and one (1) time at bat per game with the exception when a game is less than six (6) full innings. The play requirement shall be considered fulfilled if the visitor's team player(s) fail to meet the scheduled innings due to home team's lead after 6 ½ innings. When there are time limits (darkness or rain) imposed for a game, each player must play a minimum of 50% of the time allotted for the game. If 50% playing time is not accomplished, players affected will start the next game and play three consecutive full innings. If a Manager fails to provide for the proper playing time he or she will be subject to disciplinary action by the Board of Directors.

9. **PENALTIES FOR INFRACTIONS OF BY-LAW #8:**

- A. All Little League and T-Ball Divisions: Refer to rule IV (i) of the Regulations of Little League Baseball located in the Operating Manual published by Little League Baseball, Inc.
- B. Senior and Junior: Divisions: The player(s) involved shall play seven (7) consecutive innings (or a complete game) in each of the next two- (2) games the player(s) attends.
- C. Action taken regarding offending manager for the first and second violation refers to the Little League Operating Manual. For the third violation, the manager will automatically be suspended for the season and be brought up before the Board for final disciplinary action.

10. **MISCELLANEOUS GAME REGULATIONS .**

A. Little League:

- 1) Players in T-Ball, A and AA games may only have one (1) at-bat per inning.
- 2) No player over the League Age eleven (11) shall pitch in an AAA (Minor) Division game.
- 3) No player over the League Age nine (9) shall pitch in a AA Division game.
- 4) AA and AAA games: When a pitcher hits a second batter in an inning, or third batter in a game, with a pitched ball, the pitcher shall be immediately removed from pitching the remainder of that game.
- 5) Only the Manager and his Coach(s) of Record may be in the dugout (area) during the game and one coach could then be an unofficial scorer.
- 6) Minor League (AAA). A maximum of 10 batters shall bat in any inning. When the tenth batter in an inning is at bat, the inning shall be over when any of the following occur:
 - The batter is retired.
 - Any other base-runner is retired after the ball is put safely into play by the batter.
 - The batter walks or is hit by a pitch
 - The defense, upon fielding a ball put safely into play, advances the ball to home plate, tagging the plate.

B. Senior League:

- 1) No player over the League Age of fourteen (14) shall pitch in a Junior Division game.
- 2) The manager and two official coaches may be in the dugout (area), and one coach should then be an unofficial scorer.

C. All Leagues and Divisions:

- 1) Scorebooks must be made available to the Player Agent or League Vice President upon request. Leagues or Divisions without an Official Scorekeeper will have Team Scorekeepers, who will exchange books with the opposing team before each game. Scorekeeping will be done in pencil or ink -- no erasure; any cross-outs to be initialed. Team Scorekeepers will sit together, and the home team's book is the official scorebook. The scorebook shall be signed by the home plate umpire at the completion of the game. Game results shall be reported to the Division Director by the home team on the same day the game is completed.
- 2) The Chief Umpire and Managers will be asked to provide a list of qualified umpires to the Board for Little League Majors and Senior League games during the regular season and tournament play.
- 3) Any spectator, who, in the opinion of the umpire, is disruptive to the conduct of the game, shall cause the game to be halted until that spectator has left the spectator area. This person may request to come before the next full Board meeting and explain his actions.

League members are subject to revocation of League membership by the Board should their actions warrant

- 4) Noisemakers (whistles, horns, drums, bells, sirens, etc.) are not permitted at any game.
- 5) Any manager or coach ejected from a game for any reason shall leave the field and all surrounding area, and remain out of sight until completion of the game. Ejection from a game shall constitute a mandatory suspension of the individual from the next game. He or she shall not attend the following game and may be required to address the Board of Directors to explain his or her actions.
- 6) If a player is ejected from a game, he must return to the dugout and sit out the remainder of the game. He will not be allowed to play in the next game, but must attend in uniform and stay with the team. He may be used as a base coach. A Manager must notify the Player Agent in the event a player is ejected from a game. The Player Agent will report the incident to the Board of Directors. If the same player is ejected a second time in a season, he must stay away from the next game and shall come before a Board Committee consisting of the President, respective Vice President, respective Player Agent, and Division Director. Team manager, parents, and the ejecting umpire may attend. This committee will recommend disciplinary action to the Board.
 - Anyone ejected has the right to appeal by forwarding written explanation within 24 hours to the League Vice President. The Board Committee will then investigate with all parties (and impartial witnesses) before deciding if any further action is appropriate.
- 7) No alcoholic beverages may be consumed at any Little League field. Smoking or use of any tobacco, alcohol, or controlled substance is not permitted on the field, adjacent parking areas or in and around the dugout or backstop area.

All managers and coaches shall, at all times, display the highest sportsmanship and ethical behavior. They must strive to exhibit the highest of standards in front of their players and shall at no time display unsportsmanlike conduct or behavior towards the other team players, coaches or manager.

D. Tie- Breakers (for major division and above)

- 1) When a regular season is divided into halves, the team with the best win-loss record (winning percentage) in the half shall be declared the winner of that half. If two or more teams are tied at the completion of regularly scheduled games for the half the tie-breakers shall be as follows (note: refer to 4.I. it is recommended that at least two "free" days from the last game of the half played to the start of any other regular season half or post season playoff or tournament game be scheduled to allow for playoff games)
 - a. The preferred tie-breaker to determine a winner of a half between two tied teams shall be a 1 game playoff. Home team shall be determined by coin toss
 - b. If three or more teams are tied at the end of the half, seeding for play shall be determined in the following tie-breaker order:
 - i. Head-to-head:
 - ii. Run differential from only the games played between the tied teams (i.e. total runs scored minus total runs allowed between the tied teams,
 - iii. Total runs allowed for the half against all teams shall be used;
 - iv. Total runs scored for the half against all teams shall be used.
 - v. If teams remain tied after the above then the remaining tied teams shall draw lots to determine seeding

Play based on the number of teams tied shall be as follows:

1. Three teams: #2 vs #3 with #1 seed receiving bye. Winner plays #1 seed for title of half.
 2. Four teams: #1 vs #4 and #2 vs #3. Winner of each game plays for title of half. (note: games do count toward overall season winning percentage)
- c. Tie-breakers to be followed when games cannot be played or for determining final season standings between tied teams (winning percentage is equal) not finishing first or second after a season ending championship series, shall be as follows:
- i. Head-to-head:
 - ii. Run differential from only the games played between the tied teams (i.e. total runs scored minus total runs allowed between the tied teams,
 - iii. Total runs allowed for the half against all teams shall be used;
 - iv. Total runs scored for the half against all teams shall be used.
 - v. If teams remain tied after the above then the remaining tied teams shall draw lots to determine seeding
- (For all forfeits the score shall be considered 7-0 in favor of the winner)

E. Division Championship Series

- 1) A team winning both the first and second halves outright shall be deemed the winner (champion) of the league division. All other teams shall be ranked for the entire season based on total season win-loss records (winning percentage) (refer to 10.D.1.c.i-v)
- 2) If different teams win each half then a best “two-out-of-three” game series shall be played to determine the league division champion. The losing team in the series shall be declared 2nd place for the season regardless of overall season record. All other teams shall be ranked for the entire season based on total season win-loss records (refer to 10.D.1.c.i-v)
- 3) Home team for game 1 shall be determined by coin toss, with the “visitor” of game 1 automatically assigned as home team for game two. If a game 3 is necessary, a coin toss shall determine home team.

11. ALL STAR SELECTION—PROCEDURE AND REQUIREMENTS

Note: prior to the selection process the board shall approve, on a season by season basis, the number of players to be assigned to each division all star or jamboree team. The numbers used in the following are examples only:

A. Little League Majors

- 1) The Player Agent shall distribute Nominating Ballots listing all LL Major Division 11 and 12 year olds to all players during the last week of the regular season.
- 2) Players may not vote for more than five (5) players from his/her own team, but may choose any number of players from any other team, up to a total of fourteen (14). Ballots with more than fourteen (14) votes indicated are void.
- 3) The Player Agent, assisted by the President or respective Vice President(s), shall tally the ballots. They may ask for help from other Board Members.
- 4) The twenty-five (25) players receiving the most votes shall be placed on the All-Star final ballot. In case of players tying in the number of votes received, this number of 25 may be raised or lowered. Prior to the All Star Selection Meeting, managers may submit names of players they feel should also be on the list. No more extra names can be

added than there are teams in that division. All managers must unanimously agree to the addition of a player to the All-Star final ballot.

- 5) The Little League Player Agent shall conduct the All Star Team selection meeting, where the division team managers, by secret ballot, shall vote for the fourteen (14) members of the All Star Team in the presence of the Little League President and Vice President. No player shall be selected without a majority of the managers' votes.
- 6) If an acceptable reason is submitted in writing to the Player Agent, a Manager may delegate his vote to his Coach of Record. The Coach must be named in the written communication, which must also explain the reason for the manager's absence.
- 7) Each manager may invite one (1) coach to observe the balloting, but only the manager has a vote. (The board may decide to exclude coaches from the balloting in any year).
- 8) A brief discussion between the managers, before each round of voting, to provide additional justification as to the statistics or positive qualifications about a player to the other managers is permitted. At no time shall a negative comment be permitted.
- 9) The selected manager of the All-Star team may be present for the All Star selection. Managers doing the selection have the option of consulting with the selected manager..

B. Senior Division All Star Team:

Note: Little League requirements apply:

- 1) Player Agent shall distribute nominating ballots listing all eligible Senior Major players
- 2) The basic player selection process and the procedures described above for Little League Majors also apply for this All-Star team except that only senior division managers make the selections.
- 3) Those 14 year olds that are on the Senior team roster prior to two (2) weeks before the end of regular season shall be nominated to the All Star pool, which shall not consist of more than twenty (20) players.
- 4) If more than twenty (20) Senior Division players are eligible, twenty (20) players from the Senior division shall be selected for the pool of potential players, and no players from the Junior Division may be considered. The selection of these twenty (20) players for the all star ballot shall be conducted the same as the LL Major Division outlined above.

C Junior Division All Star Team:

Note: Little League requirements apply:

- 1) Player Agent shall distribute nominating ballots listing all eligible Junior players
- 2) The basic player selection process and the procedures described above for Little League Majors also apply for this All-Star team except that only junior division managers make the selections.

12. 9, 9/10, AND 11 YEAR OLD POST SEASON TOURNAMENT TEAMS AND THEIR SELECTION

A. 11 Year Old and 9/10 Post Season Tournament Teams

- 1) The Major League Managers at the same meeting that the Major League All Star team is chosen select) players for the 11 year old team (actual number of players previously

determined by the board). **It shall be assumed that all candidates have already met and been approved for All-Star selection qualifications.**

- 2) 11 Year-Old Post Season Tournament Team -- All 11-year old Major Division players are eligible and will be placed on the 11 year old All Star Ballot. In the event there are not enough 11 year old players in the Major Division to create the team, all 11 year old Major Division players will be placed on the team, Managers from the Minor Division will be assembled by the player agent, together with the Major Division Director, and the Minor Division Director to select additional 11 year old players for the 11 year old All Star Team. The Player Agent will prepare a list of eligible players, and selection will require unanimous voting by the Minor Division Managers.

B. 9/10 Year Old All Star Team:

- 1) The Major League Managers at the same meeting that the Major League All Star team is chosen shall select players for the 10 year old All Star team (actual number of players previously determined by the board), following the same procedure as for the 11 year old All Star Team. All eligible players from major league teams shall be placed on the team prior to addition of any players from the Minor Division.
- 2) **It shall be assumed that all candidates have already met and been approved for All-Star selection qualifications.**
- 3) The Manager of the 10-Year-Old All Star Team may observe the selection of the Team and may participate in the discussions, however the All Star Team Manager has no voting privileges.

C. 9 Year Old Jamboree Team (When a 9 Year Old Jamboree has been announced):

- 1) The Minor (AAA) League Managers will select players for the 9-year-old Jamboree team. (Actual number of players previously determined by the board). In the event there are not enough 9 year old players in the Minor (AAA) Division to create the team, all 9 year old Minor Division players will be placed on the team, Managers from the AA Division will be assembled by the player agent, together with the Minor Division Director, and the AA Division Director to select additional 9 year old players for the 9 year old Jamboree Team. The Player Agent will prepare a list of eligible players, and selection will require unanimous voting by the AA Division Managers.
- 2) **It shall be assumed that all candidates have already met and been approved for All-Star selection qualifications.**
- 3) The Manager of the 9-Year-Old Jamboree Team may observe the selection of the Jamboree Team and may participate in the discussions, however the Jamboree Team Manager has no voting privileges.

13. **ALL STAR MANAGER SELECTION:**

All qualified LL Major and Minor Managers and Coaches of record are eligible for managing or coaching LL an All Star or Jamboree team. Upon accepting a position to manage or coach a regular season team, managers and coaches should be made aware of the extended commitment required for the all star season. If a manager or coach has no intention of managing a specific team, he/she should submit his/her intentions in writing to the board no later than two weeks prior to the end of the regular season. Only those managers and coaches willing to manage an All Star team, if and when selected, will be placed on the ballot.

A. Little League Majors , 11, 9/10 year Old All Star and 9 year old Jamboree Teams

The President shall request, each season, that all qualified Managers and Coaches of record submit their request to manage a specific All Star or Jamboree team to the board no later than 10 days prior to selection of the All-Star or Jamboree teams. A candidate should also include his/her second and/or third choices. (All potential candidates and voting members should make every effort to attend games in the various divisions in order to make reasonable and best effort decisions during the player selection process.

1. The League President nominates all managers from the pool that includes the player's nominees and any other candidates deemed qualified, for Board of Director approval
2. The selected and approved all star or jamboree manager may submit his nominees for coaches of his respective all star or jamboree team, for Board of Director approval.
- 1) The President shall nominate managers for the Board of Directors to discuss/approve. The selection of All-Star Managers to be nominated by the President shall be based on the ballots submitted by the respective division players at the time players cast votes for the All Star Team selection.
 - a) Major players all star managers voting: Each Player may vote for two managers. The Manager with the greatest number of votes shall be considered by the President for nomination to manage an All Star or Jamboree Team. In the event, there is a tie; the President shall make a determination. If multiple candidates are possible, the President may request the candidates to appear before the Board to discuss their desire, experience, philosophy and commitment to managing. Final approval of the manager shall be by the Board.
- 2) The Managers of each division will be selected and notified before the selection of the All-Star Teams.
- 3) All-star managers will nominate their coaching staff (see 12.A.3), with a limitation of two official coaches, in compliance with current Little League Regulations and official Board decisions on the number of players to be carried on each team. Official All-Star Regulations on dugout restrictions during games shall be applied during tournament play. All nominations are subject to Board approval.

C. Senior and Junior Division All Star Managers and Coaches

- 1) The selection of All Star managers shall be the same as outlined in Section 13.a (1)
- 2) Both managers will nominate their own coaching staffs as permitted in the official Senior Division rules. All nominations are subject to Board approval.

D. The Board of Directors shall give final approval for all all-star Managers and Coaches, assuming that these managers are willing to commit for the duration of the tournaments. The Board will act responsibly in this matter, and show good cause if it does not approve of a manager. The Board may require all prospective managers and coaches to appear before the Board to discuss their

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desire, experience, philosophy and commitment to managing or coaching, prior to final selection of managers and coaches.

14. Any Manager/Coach/ Umpire, League official or member who does not abide by these by-laws shall be brought before the Board for disciplinary and/or corrective action.
15. These by-laws are established in the interest of Oak Grove Little League and its Players. If unforeseen circumstance compromises the best interest of the League or its Players, the Board of Directors shall render modification to these by laws as a remedy.
16. If a conflict with these by laws are found, the following documents shall prevail in the order listed
 - A) Rules and Regulations published in the current Little League Operating Manual.
 - B) Official Regulations and Playing Rules published by Little League Baseball, Inc.
 - C) Oak Grove Little League Constitution
 - D) Oak Grove Little League By Laws, current revision
 - E) Oak Grove little League Policies and Procedures
 - F) Oak Grove Little league Division Ground Rules as approved by the Board of Directors
 - G) Oak Grove Little League, Inc. Board of Director actions as recorded by the League Secretary

NOTE: "He/his" has been used in reference to either male or female in the writing of these by-laws. "Board" or "Board of Directors" shall mean the duly elected officers and appointed directors of the Oak Grove Little League, Incorporated.